This norm has the following advantages.

- (a) It allows us to evaluate partial derivatives of the norm in terms of polynomial and series manipulations. These can be used to express a sequence of least squares problems, whose solutions usually converge to a minimum perturbation //|f|| = |/f g h|/. The derivatives can also be used for Newton's method.
- (b) Minimizing *f* gives a near-Chebyshev minimum on the unit disk [13].
- (c) It permits fast algorithms for the solution of subproblems at each iteration.

The expression of f in the form (2) emphasizes the importance of the size of the values of f(z) on the unit disk. This highlights the need for the following assumptions regarding the formulation of the problem:

- (a) The location of the origin has been chosen (thus making explicit an implied assumption in previous numerical polynomial algorithms),
- (b) The scale of |z| has been chosen.

In particular, we assume that the problem context precludes a change of variable by an a ne transformation z bz + a.

Remark. There is also a purely computational reason for avoiding such transformations, as is set out in the next theorem.

Theorem 2.2. Shifting from z to z - a can amplify any uncertainties in the coe cients of f by an amount as much as $(1 + |a|)^n / n + 1$ in norm. This is exponential in n, for any a = 0. Moreover, the relative uncertainties in each coe cient can be amplified by arbitrarily large amounts.

In other words, such shifts are ill-conditioned.

Proof. By examining the condition of the matrix that determines the Taylor coe cients of the shifted polynomial

$$f_{a}(z) = \prod_{k=0}^{n} \frac{f^{(k)}(a)}{k!} (z-a)^{k},$$

one quickly finds the worst case for perturbation in the 1norm: choose $f(z) = z^n$. Then $f = f_1 = 1$, but

$$f_a(z) = \frac{n}{k=0} \frac{n}{k} (-a)^k z^k$$

and hence $f_{a_1} = (1 + |a|)^n$. Since the 1- and 2-norms are equivalent, with f_a

setting is that f is not monic, so

$$f(z) = f_n + f_{n-1}z + f_{n-2}z^2 + \dots + f_0z^m$$

= $h^{(0)}(z) = f_n^{1/m} + h_{d-1}z + \dots + h_0z^d$

and for definiteness we choose the positive (real) root for h_d (recall that we scaled f so that f = 1 with leading coe cient greater than 0).

On the quality of the initial approximation

Let h_{min} and g_{min} be the functions that minimize f. Further, let $f + f_{min} = g_{min} \quad h_{min}$. A bound showing the quality of $h^{(0)}$ is given by the next theorem.

Theorem 3.1. There exists a constant K, depending on m and on the leading coe cient of

Repeat steps 2 and 3 until su cient accuracy is attained or your patience is exhausted. When this method converges, it converges linearly since it is just functional iteration (similar to that discussed in [5]). Essentially, we ignore the interactions between the changes in h and the changes in g. By doing so, we for-

The normal equations (12) can be arranged to get

$$\int_{-0}^{d} T_k \quad h = b_k , \qquad 0 \quad k \quad d ,$$

where

$$T_k = [z^{k-}] g(h(z)) \overline{g}(\overline{h}(1/z))$$

$$b_k = [z^k] (f(z) - g(h(z)) \overline{g}(\overline{h}(1/z)).$$

This derivation allows for a very fast computation of the entries in T through series manipulation. To solve stably and e ciently such a system it is also necessary to know that it is non-singular and positive definite as well as Hermitian and Toeplitz. To see this, we observe that T factors as T = B B, where B is an $(n + d) \times (d + 1)$ matrix with $B_k = [z^k]z g(h(z))$. This is a lower triangular Toeplitz matrix of full column rank when g(h(z)) is non-zero, whence B B is non-singular and positive definite.

Once we have computed a h using this linear leastsquares formulation we may then update h := h + h. The entire process can then be iterated by re-linearizing around this new h and again approximating a h minimizing f - g(h + h). Since this nonlinear least-squares problem is only a component in the entire solver it is not clear that it is necessary to repeat this local process (for fixed f and g) until convergence occurs. However, we have seen examples in which substantial convergence is required in this sub-problem for a globally minimal decomposition to be obtained.

Computationally, each iteration of this nonlinear leastsquares solver has very low cost. Each system T can be easily constructed using only series manipulations. T can be constructed with $O(n \log^2 n)$ operations using the series manipulation algorithms of Brent & Kung [4] and an FFT for polynomial multiplication. The solution to the system can be obtained via the stable Toeplitz solvers of Trench [14] using (d^2) operations, or the fast and stable methods (for positive definite matrices) [3, 12] which require $O(d \log^2 d)$ operations. In summary, each iteration requires $O(n \log^2 n)$ floating point operations.

5 NEWTON ITERATION

In this section we explore the direct use of Newton's method to solve the nonlinear minimization problem: find g, h = R[z] minimizing $g = h - f^{-2}$. We give an elective method of computing the requisite derivatives analytically, and implement, test, and compare the method with the sequence of linear least-squares problems of the earlier section.

We consider

$$N_f(g + g, h + h) = f - (g + g) (h + h)^2$$

with

$$h(z) = {\begin{array}{*{20}c} d & m-1 \\ h z & g(z) = {\begin{array}{*{20}c} m-1 \\ g z & g(z) = {\begin{array}{*{20}c} g z & -1 \\ g = 0 & g(z) & -1 \end{array}}} \\ \end{array}}$$

Assume for the purpose of exposition that f, g, h, f, g, and h are all in R[z]; however z C. Lemma 2.1 is used to compute N_{f} . Denoting the integrand of the integral for N_f by I_f , we expand to second order in g, h.

where c. c. indicates the complex conjugate of all non-real summands. Z^{KZK}

We write **x 15.** We write **x 15. 11. 18. 29** Td[(T)]80² d4.7748d[(h)](50Nd[(g0-9.4) small eigenvalues, of course, may be greatly perturbed in a relative sense, but, as we will see below, to stabilize the Newton step we will ignore eigenvalues that are too small. We write $\mathbf{A} = \mathbf{Q} \ \mathbf{Q}^{t}$, where is the usual diagonal matrix of eigenvalues and \mathbf{Q} is orthonormal. Now substitute

x = Qy in (13) to get

$$N_{f} + b^{t}x + x^{t}Ax = N_{f} + b^{t}Qy + y^{t}Q^{t}AQy$$
$$= b^{t}Qy + y^{t} \quad y.$$

The constant N_f can be dropped. Denoting $b^t Q = -2p^t$, we have

$$b^{t}Qy + y^{t}$$
 $y = -2p_{1}y_{1} - 2p_{2}y_{2} - \dots - 2p_{m}y_{m}$
+ $_{1}y_{1}^{2} + _{2}y$

Least Squares Iteration 2

g = 0.006265045950 + 0.